

AMALACHI ZACHARIA

Email: amalachi@ponderment.com
Portfolio: Ponderment.com
Phone: (516) 589-5338

PROJECTS

2D Artist | 2014 - 2016

Ludo Land | Four Sided Fantasy

Honors: Official Selection MIX E3, Official Selection Indie Megabooth EXG 2015, Official Selection Day of the Devs 2014, Official Selection EMP Museum, Official Selection MIX EVO 2016

Background Painter/Asset Artist | 2011
Team Pig Trigger | The Fourth Wall

Honors: IGC Nominee, 2012 Propeller Awards

Concept Artist/Environment Artist | 2011
Mikes Plumbing & Tile | A Flipping Good Time

Honors: Extra Credits Nominee, PAX10

SOFTWARE

- Adobe Photoshop
- Adobe InDesign
- Adobe Illustrator
- Adobe After Effects
- Adobe Fireworks
- Autodesk Maya
- Adobe Flash
- Paint Shop Pro
- Paint Tool SAI
- Corel Painter
- Microsoft Suite
- Wix.com
- Wordpress
- Zbrush
- Autodesk 3Ds Max
- Unreal Engine

EDUCATION

Bachelor of Arts in Production Animation
DigiPen Institute of Technology
Redmond, WA, USA
2010 - 2014

Associate of Arts in General Education
Skagit Valley College
Mt Vernon, WA, USA
2008 - 2010

WORK EXPERIENCE

Background Painter (Contract) | November 2017 - May 2018
Niko and the Sword of Light, Season 2, Titmouse — New York, NY

- Applied color and light to layout, fixed background elements, worked on overlay and underlay elements.

Freelance Graphic & UI Designer (Freelance) | April 2017 - Current
MommaHQ, Washé, Find Me Spot, Douglas Elliman — Brooklyn, NYC

- Created print and digital design including but not limited to web pages, application UI, t-shirts, banners, flyers, and advertisements.

Communications Manager (Contract) | Jan 2017 - April 2017
Cambodian Community Dream Organization — Siem Reap, Cambodia

- Developed marketing materials to provide a non-profit organization with a cohesive image, including logos, signage, brochures, newsletters, infographics, presentations, and advertisements, effectively re-branding the organization.
- Produced professional quality photographs to support fundraising campaigns and social media.

Graphic Designer (Full-time) | Feb 2016 - Dec 2016
Metter Graphics — Metter, GA

- Conceptualized and executed new designs for screen print, digital and manual printing, embroidery, promotional goods and package design.
- Prepared final files for production and checked screen-print and promotional samples, assuring them for quality.
- Maintained and organized graphic archives.
- Served as unofficial office IT.

Graphic Designer/Pre-press (Full-time) | Jan 2015 - Feb 2016
The Coastal Courier Newspaper — Hinesville, GA

- Managed the creation, design, and completion of all print and digital advertisements for multiple publications while meeting weekly deadlines.
- Oversaw the production of two weekly newspapers, one semi-weekly newspaper, one monthly real estate book, and two bi-monthly magazines.
- Followed brand standards while designing advertisements for a great variety of businesses.

Multimedia Designer/Contract Artist (Full-time) | Feb 2014 - July 2014
Immersion Media | Various Projects — Fayetteville, NC

- Produced usability demos for education software, games, and applications.
- Developed custom 2D and 3D computer graphics (stills and animations).
- Performed digital compositing, manipulating graphic elements and typography.
- Designed content for Email, Web, Applications, and Print.

Artist (Full-time Contractor) | June 2013 - Nov 2013
Zipline Games Inc. | Slots Tycoon — Seattle, WA

- Brainstormed, developed, refined and polished art assets a free to play game including Environment Painting, UI Creation, and Flash Animation.
- Created campaigns/event materials for in-game purchases.
- Identified, documented and reported bugs, errors, and visual glitches.

PLEASE NOTE: Many of my positions are short-term/in strange places. This is because my spouse is military. I am currently located in Brooklyn, NY; I plan on being here for the foreseeable future.